

ESUG 2000

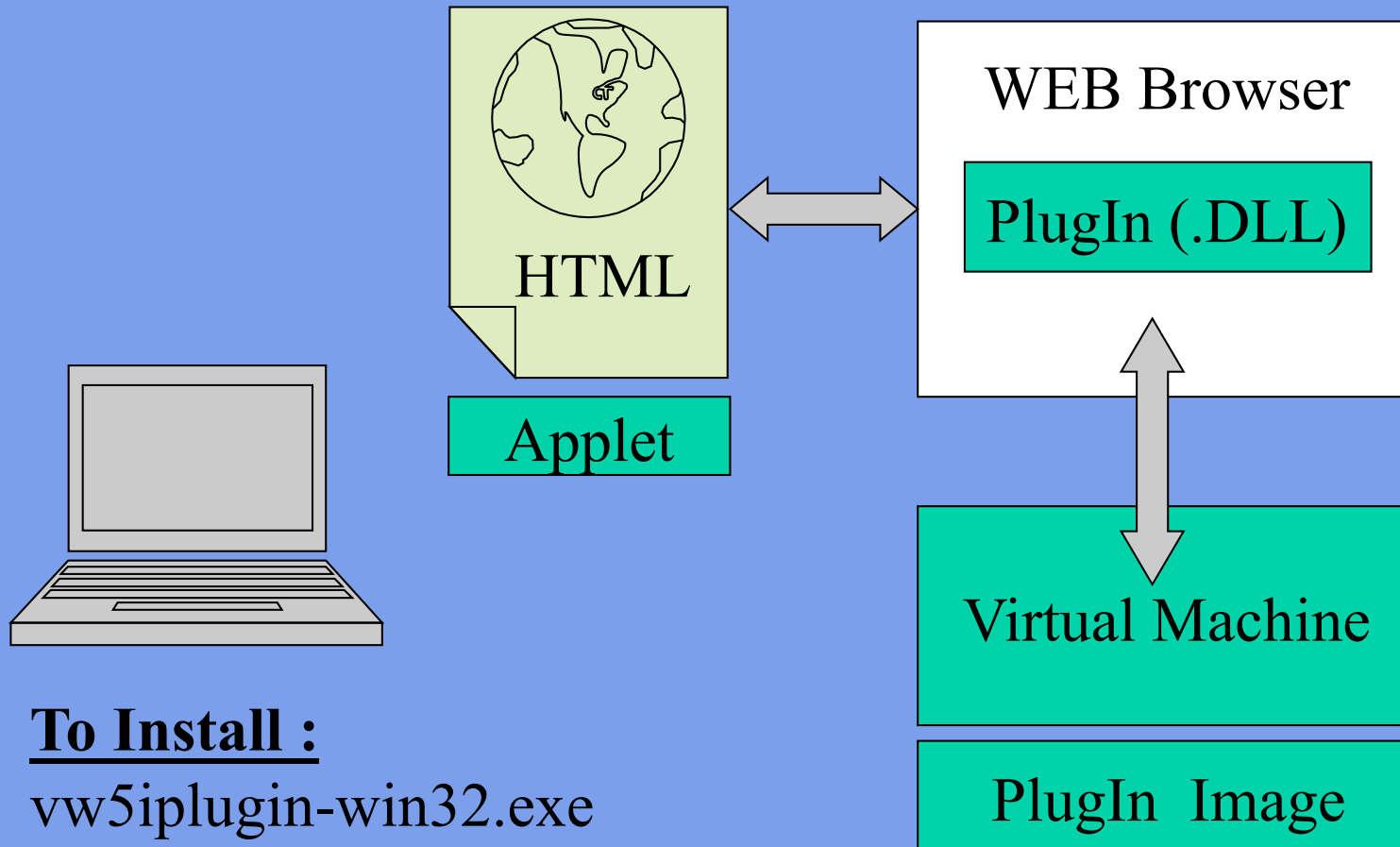
# When Smalltalk Meets the WEB

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# Solutions

- VisualWave™ - Cincom
- VisualWorks plugIn™ - Cincom
- Classic Blend 2.0™ - Applied Reasoning
- Classic Blend 3.0™ - Applied Reasoning
- VisualAge ULC - IBM
- CORBA - OMG
- RMI-IIOP - Sun

# The VisualWorks plugin



# The plugIn Development Environment (PDE)



- Generate Smalltalk applets
- Generate a customize plugIn image
- Debug Smalltalk web-based applications

PluginDev.pcl

# Developing a PlugIn Applet

- Install the PDE in your development image

Tools->Load Parcel Named... **PluginDev.pcl**

- Define your applet as Subclass of **AppletModel**
- Create a parcel containing your applet
- Save the parcel as an applet

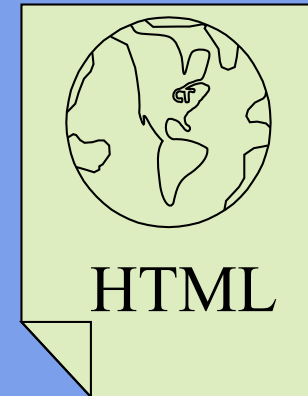
Parcel -> save...



# Running an Applet in a Browser

Calculator.html

```
<HTML>
<HEAD> </HEAD>
<BODY> <P> MyTest </P>
<EMBED SRC="Calculator.pcl"
  VWOPEN= "CalculatorExample"
  WIDTH="233" HEIGHT = "245"
  TYPE ="application/x-visualworks-parcel">
</BODY>
</HTML>
```



Do it

# Adapting an Existing Application

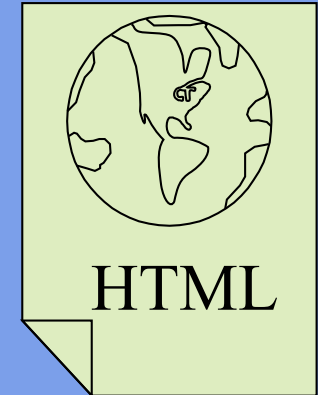
- Duplicate a subset of the AppletModel protocol in your application class
- File in... `applet-api.st`
- The essential protocol is:
  - AppletModel >> **isAppletModel**
  - AppletModel >> **pluginConnection:**
  - AppletModel >> **pluginConnection**

# Using the plugIn debugger

- Start a plugIn debug session  
Tools -> Plug-in Debug tool
- Click **Enable Debug**
- Open the HTML page containing the applet in a web browser
- Click **Connect**
- Debug as you normally do ...
- Click **Disable Debug** when you have finished



# Adding an Application to a Web Page



**<EMBED**

**SRC**="Calculator.pcl"

**VWOPEN**= "CalculatorExample"

**WIDTH**="233" **HEIGHT** = "245"

**TYPE** ="application/x-visualworks-parcel">

Attributes:

<b>SRC</b>	The parcel containing the applet code
<b>WIDTH</b>	The width of the applet window
<b>HEIGHT</b>	The height of the applet window
<b>TYPE</b>	MIME type for the plugIn applet
<b>VWOPEN</b>	Class containing window specification
<b>VWPRELOAD</b>	A list of parcel file names to be loaded

# Building a Custom plugIn Image

- Standart plug-in image is `plugin-base.im`
- For larger applications include much of the application in either:
  - a custom-image or
  - as additional parcels (invoked by the **VWPRELOAD** attribute in the **EMBED** tag)
- Use Runtime Packager™ to build a custom-image. Parameters file: `vwplugin.rtp`

# PlugIn Initialization File

## VWPLUGIN.INI

Attributes:

<b>DIRECTORY</b>	Current directory for launching VisualWorks
<b>OBJECTENGINE</b>	Name of the OE
<b>BASEIMAGE</b>	Name of the image to load
<b>APPLICATION</b>	Value matching the <b>VWAPPL</b> tag
<b>EXTRA</b>	Extra information of interest to the application

Security Measures: “Trusted Site Strategy”

**ALLOW** < all | local | hostID >

**DENY** < all | local | hostID >

-By default if a site is not listed it is **ALLOW**ed. To switch begin sequence with **DENY ALL**.

-Parcels are downloaded only if their sites are **ALLOW**ed.

# Communicating With a PlugIn Application

- HTTP GET and POST operations.

## **GET**

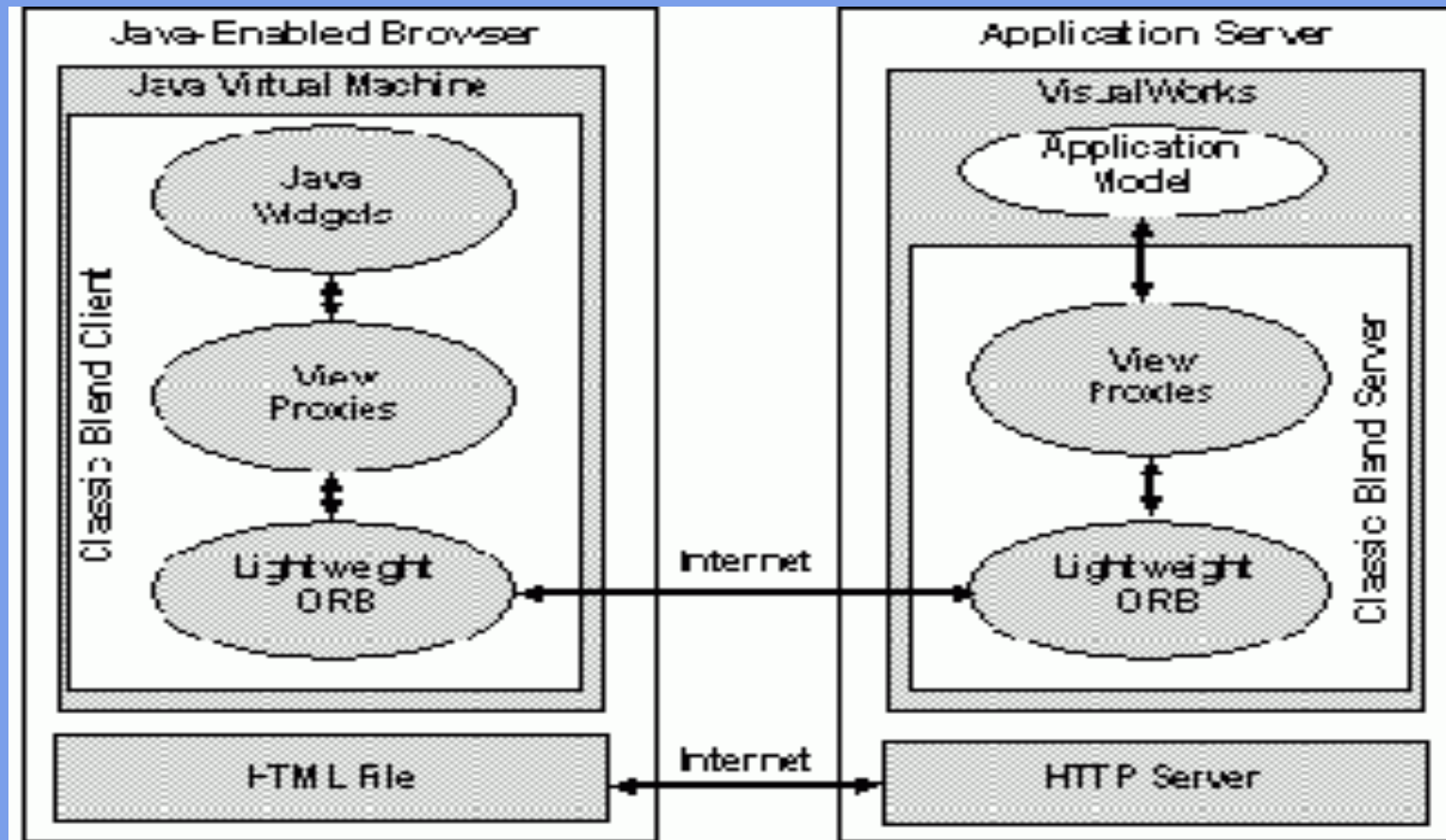
```
self getURL: url target: 'target'  
self getURLAsString: url ...
```

## **POST**

```
self postToURL: url file: aFile  
self postToURL: url string: aString ...
```

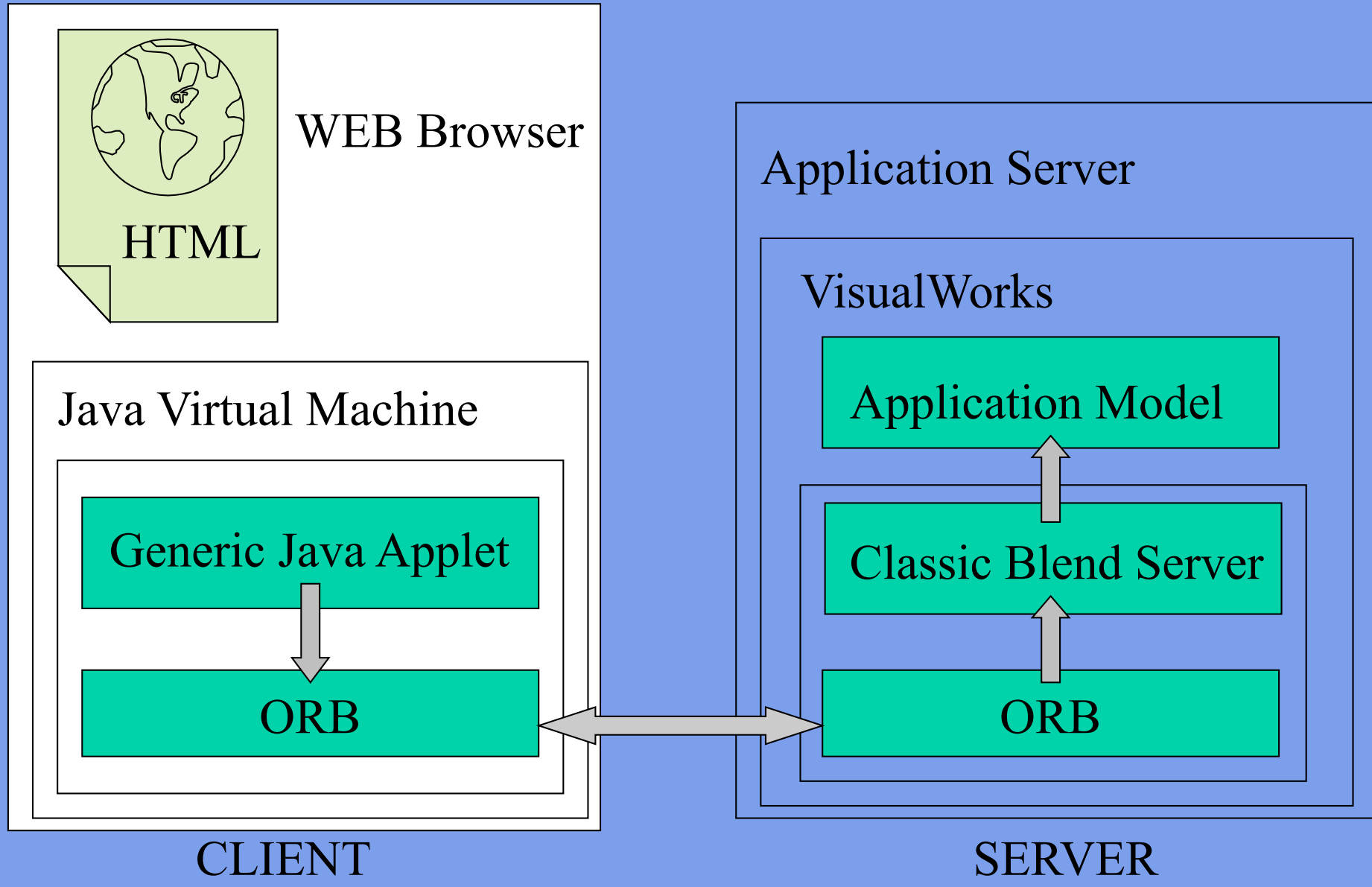
- Sockets
- Database Connect, DST, VisualWave

# Classic Blend 2.0

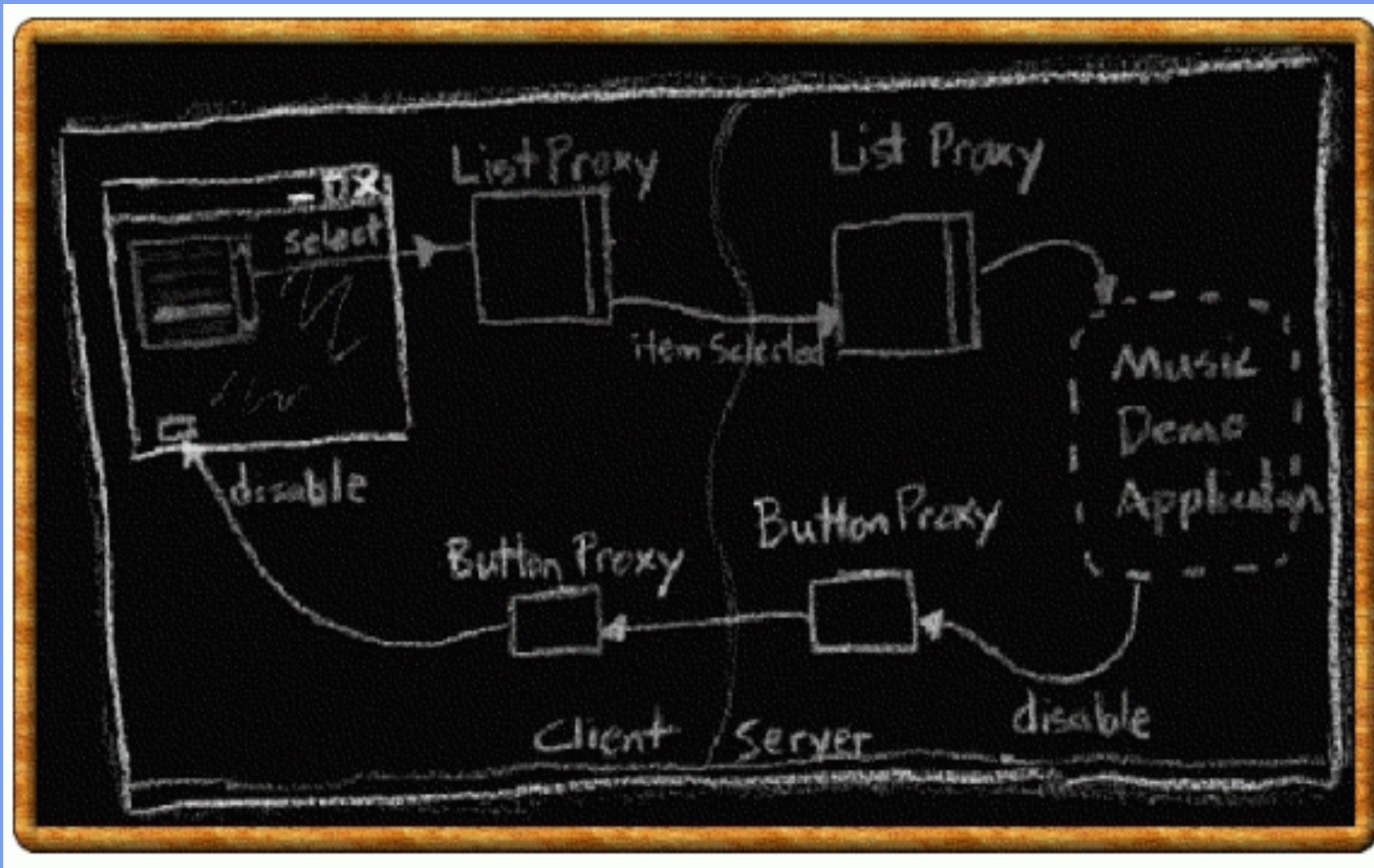


Architecture: (1) a generic Java applet on the client, (2) a portable application server, and (3) a lightweighth ORB

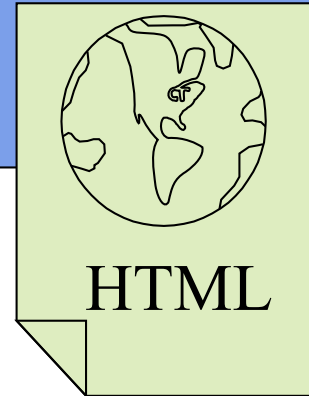
# How CB works ?



# How CB Works ?



# HTML APPLET tag



**<APPLET**

**code** = com.arscorp.cb.icf.support.CbApplet

**codebase** = <absolute URL for CbApplet>

**width** = <pixel width> **height**= <pixel height>

**archive** = <path to JAR files> ex: "cbClassNN.jar">

**<PARAM name "server" value = "socket://<hostA: portA>;  
http://<hostB: portB>">**

**<PARAM name "appletType" value = "<Smalltalk-class>">**

**<PARAM name "specName" value = "<window-spec-method>">**

..

**</APPLET>**



# HTML Generator Tool

Classic Blend HTML Generator

**HTML**

Main Heading:

Sub Heading:

Wallpaper:

Add CB Logo:

**Applet Properties**

**Window Dimensions**

Auto Generate

Define Statically: Height:  Width:

**Server**

Port:  Protocol Priority List:

Host:  Sockets:

**Remote Java Class Location (optional):**

**Archived Java Classes**

Netscape Archive File:

Sun Java Plugin File:

MS Internet Explorer CAB File:


**Smalltalk App. Model:**

**Smalltalk Window Spec:**

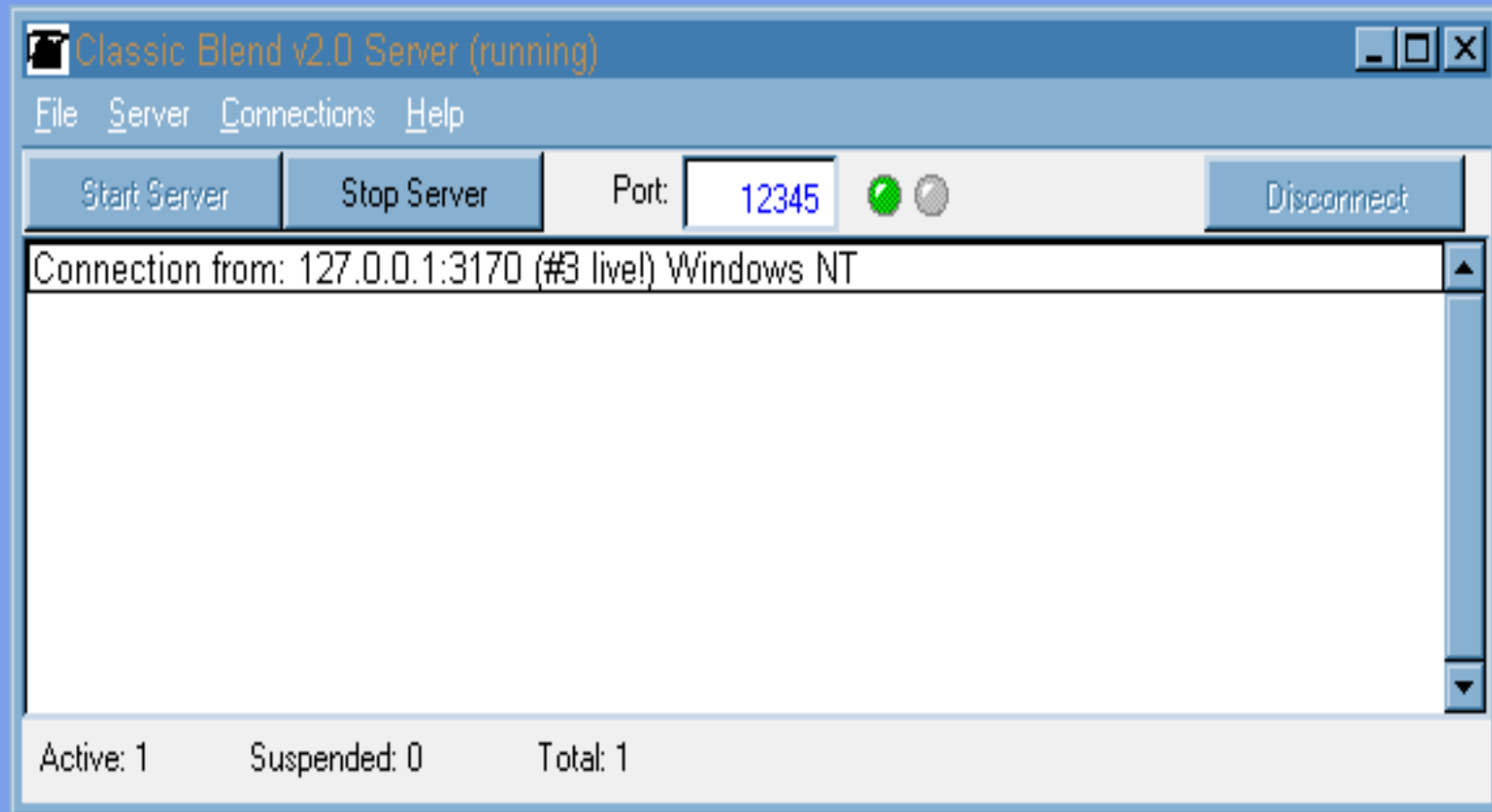
**Class Bindings:**   Use defaults

**Applet Name:**

**ORB Name:**   Use new ORB



# Classic Blend Server



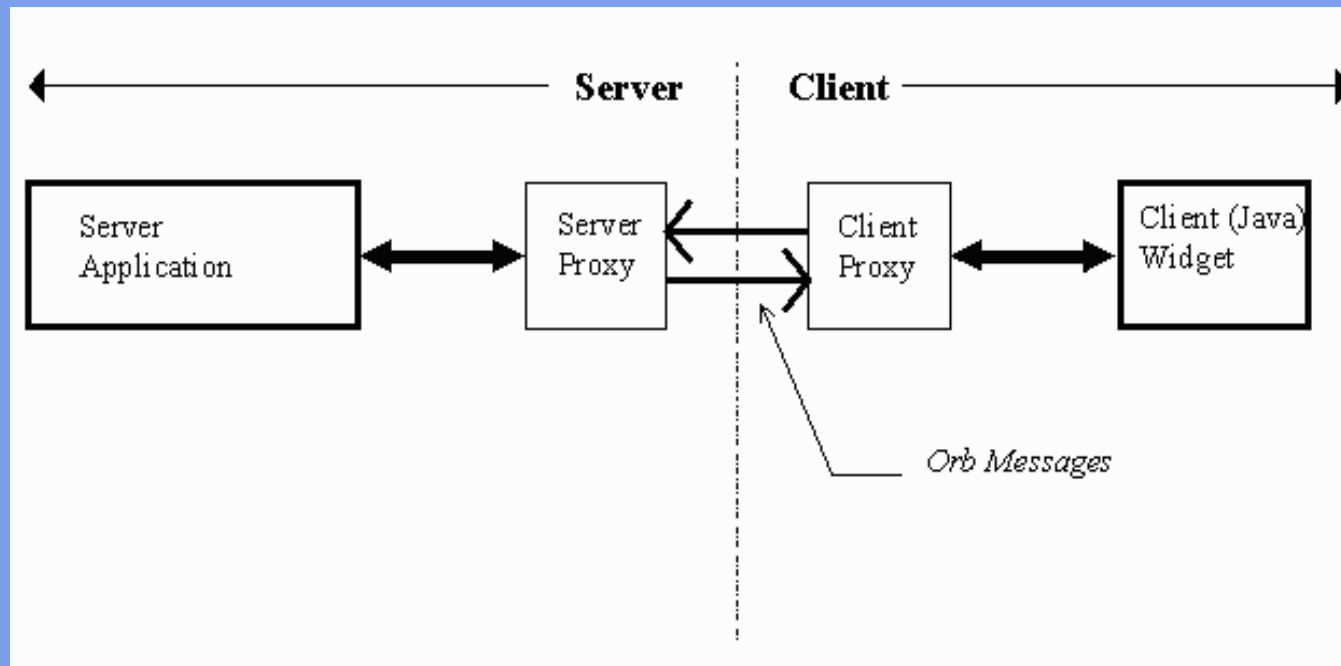
# 13. Appendix A: Unsupported VisualWorks features

## All Widgets

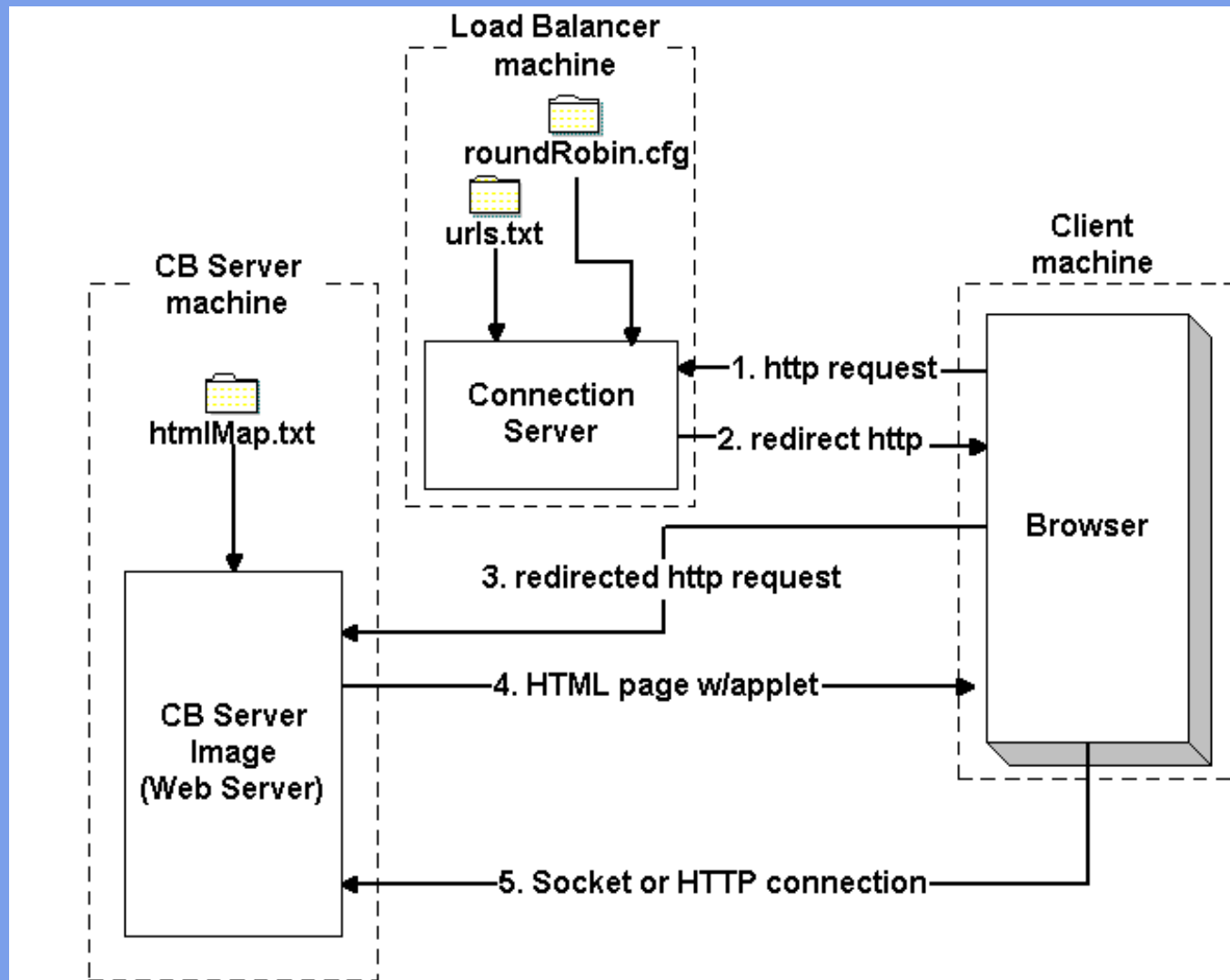
CBDevelopersGuide 2.0

- drag and drop
  - entry and exit notification
  - entry and exit validation
  - selection foreground and background color
  - full text attributes
  - dynamic focus control (#hasFocus: and its derivatives)
  - border decoration policies
- .... etc

# Designing and Implementing Custom Widgets



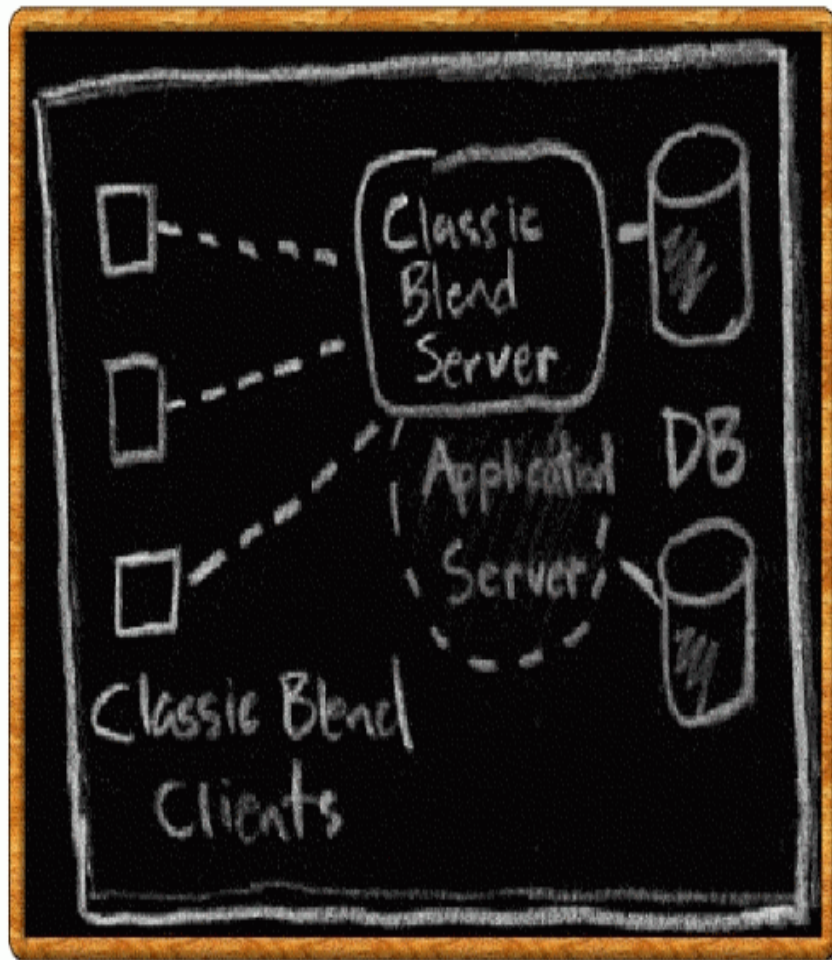
# Classic Blend Load Balancer



# What is the difference between CB 2.0 and CB 3.0

- Include Java and VisualAge Smalltalk as server platforms
- Classic Blend is bean-based. Client GUIs can be constructed in any bean-compliant GUI builder
- Flexibility to add any custom code or validation they want to their clients

# Classic Blend 3.0



- Client CB Server

cbClient.jar

- Install Server

Java

cbServer.jar  
serverSrc.zip

Smalltalk

cb30st.dat /  
otiadds.pcl+cb30vw.pcl

# Building the Java GUI

```
package com.arscorp.demos.colorTest;
import java.awt.*;
import java.awt.event.*;
import com.arscorp.cbng.client.*;
import com.arscorp.cbng.client.builder.*;

public class ColorTest extends CbBeanContainer implements
    InitializeListener {
    protected CbFrame _cbFrame;
    protected Panel _panel = null;
    protected Presenter _presenter;
    protected Button _buttonRed = null;
    protected Button _buttonBlue = null;
}
```



# Building the Java GUI

```
public void buildWidgets() {
    _cbFrame.setName("CbFrame");
    _panel.setName("ButtonPanel");
    _cbFrame.setServerObject("ColorTestPresenter");
    _cbFrame.setSessionName("ColorServer");
    _cbFrame.setLayout(new GridLayout());
    _cbFrame.setBounds(116, 255, 538, 65);
    _buttonRed = new Button("Red");
    _buttonRed.setName("RedButton");
    _buttonRed.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent ae) {
            _presenter.sendMessage(ae, "redButtonClicked");
        }
    });
    ...

    _cbFrame.add(_panel, BorderLayout.NORTH);
    _panel.add(_buttonRed);
    _panel.add(_buttonBlue);
}
```

# Creating the SM Server

- Create a subclass of **ArcbPresenter** named **ColorTestPresenter**
- Create a service method

```
changePanelColorTo: newColor  
    | buttonPanel |  
    buttonPanel := self getPanelNamed: 'ButtonPanel'.  
    buttonPanel setBackground: newColor.  
    buttonPanel repaint.
```

- Add a method name

```
redButtonClicked  
    self changePanelColorTo: ColorValue red.  
    ^nil
```

# HTML File

```
<html>
<body>
<applet code="com.arscorp.cbng.client.CbApplet" align="baseline"
width="350" height="60">
<param name="BeanClass" value="com.arscorp.demos.colorTest.ColorTest">
<param name="SkipMessage" value="false">
<param name="LaunchButtonText" value="Press to start the Color Test">
<param name="PropertiesURL" value="file://127.0.0.1/c:\\cbClient\
\clientProperties.txt">
</applet>
</body>
</html>
```

## ATTRIBUTES

**code**=com.arscorp.cbng.client.CbApplet

<**PARAM** name="BeanClass" value="[class-of-application-window]">

<**PARAM** name="LaunchMessage" value="[text-of-launch-message]">

# References

## Technology

- VW plugIn: [www.cincom.com](http://www.cincom.com)
- ClassicBlend: [www.appliedreasoning.com](http://www.appliedreasoning.com)
- VAST-ULC: [www.ibm.com](http://www.ibm.com)

## Consulting

- Valtech: [www.valtech.com](http://www.valtech.com)