

# Erlang in 11 Minutes

Sequential Erlang 5 examples

Concurrent Erlang 2 examples

Distributed Erlang 1 example

Fault-tolerant Erlang 2 examples

Bit syntax 1 example

# Sequential Erlang

## Factorial

```
-module(math) .  
-export([fac/1]) .  
  
fac(N) when N > 0 -> N*fac(N-1);  
fac(0) -> 1  
  
> math:fac(25) .  
15511210043330985984000000
```

## Binary Tree Search

```
lookup(Key, {Key, Val, _, _}) -> {ok, Val};  
lookup(Key, {Key1, Val, S, B}) when Key < Key1 ->  
    lookup(Key, S);  
lookup(Key, {Key1, Val, S, B}) ->  
    lookup(Key, B);  
lookup(key, nil) ->  
    not_found.
```

# Sequential Erlang

append

```
append([H|T], L) -> [H|append(T, L)];  
append([], L) -> L.
```

sort

```
sort([Pivot|T]) ->  
    sort([X||X <- T, X < Pivot]) ++  
    [Pivot] ++  
    sort([X||X <- T, X >= Pivot]);  
sort([]) -> [].
```

adder

```
> Adder = fun(N) -> fun(X) -> X + N end end.  
#Fun  
> G = Adder(10).  
#Fun  
> G(5).  
15
```

# Concurrent Erlang

spawn

```
Pid = spawn(fun() -> loop(0) end)
```

send

```
Pid ! Message,  
.....
```

receive

```
receive  
  Message1 ->  
    Actions1;  
  Message2 ->  
    Actions2;  
  ...  
  after Time ->  
    TimeOutActions  
end
```

# Distributed Erlang

```
Pid = spawn(Fun@Node)

alive(Node),
.....

not_alive(Node)
```

# Fault-tolerant Erlang

```
...
case (catch foo(A, B)) of
  {abnormal_case1, Y} ->
    ...
    {'EXIT', Opps} ->
      ...
      Val ->
        ...
end,
...

foo(A, B) ->
  ...
  throw({abnormal_case1, ...})
```

# Monitor a process

```
...  
process_flag(trap_exit, true),  
Pid = spawn_link(fun() -> ... end),  
receive  
  {'EXIT', Pid, Why} ->  
  ...  
end
```

# Bit Syntax

```
-define(IP_VERSION, 4) .  
  
-define(IP_MIN_HDR_LEN, 5) .  
  
DgramSize = size(Dgram) ,  
  
case Dgram of  
  
  <<?IP_VERSION:4, HLen:4,  
    SrvcType:8, TotLen:16, ID:16, Flgs:3,  
    FragOff:13, TTL:8, Proto:8, HdrChkSum:16,  
    SrcIP:32, DestIP:32, Body/binary>> when  
    HLen >= 5, 4*HLen =< DgramSize ->  
    OptsLen = 4*(HLen - ?IP_MIN_HDR_LEN) ,  
    <<Opts:OptsLen/binary,Data/binary>> = Body ,  
    ...
```

This code parses the header and extracts the data from an IP protocol version 4 datagram