

# Advanced O/R Mapping with Glorp

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# Metaphor/Motivating Example

- ➔ Ruby on Rails/ActiveRecord
  - ⇒ Reading Database Schema
    - » Some interesting mapping issues
  - ⇒ Creating Mappings Dynamically
    - » Conventions/Grammar
  - ⇒ APIs
    - » Querying
    - » Globals, Singletons, Transactions
  - ⇒ Schema Evolution
  - ⇒ Web Integration

# Ruby on Rails

- ➔ “Opinionated software”
- ➔ Rails
  - ⇒ Go really fast, but only in one direction
- ➔ Reaction against J2EE/.NET
- ➔ “Greenfield” projects
- ➔ Ruby-Based
  - ⇒ Smalltalk-like, scripting language
  - ⇒ Some very Smalltalkish “tricks” in rails
- ➔ ActiveRecord pattern for persistence

# Architecture: Glorp and ActiveRecord

- Metadata vs. convention-driven
- Glorp: Explicit metadata
  - ⇒ Tables
  - ⇒ Classes
  - ⇒ Descriptors/Mappings
- ActiveRecord
  - ⇒ Strict naming conventions
  - ⇒ Aware of language forms
  - ⇒ Hints at the class level
  - ⇒ Code Generation (mostly for web)

# Brokers

## ➔ Glorp

- ➔ Single broker (session)
  - » Responsible for object identity
  - » Manages automatic writes
- ➔ Multiple clients use multiple sessions
- ➔ Independent of other frameworks

## ➔ ActiveRecord

- ➔ Classes as brokers
  - » No object identity
  - » Single global session
- ➔ Explicit writes
- ➔ Tightly integrated with web framework

# Domain Model

## → Glorp

- ⇒ No metadata in domain classes
- ⇒ Premium on flexibility, ability to optimize
- ⇒ Expect existing classes, schema

## → ActiveRecord

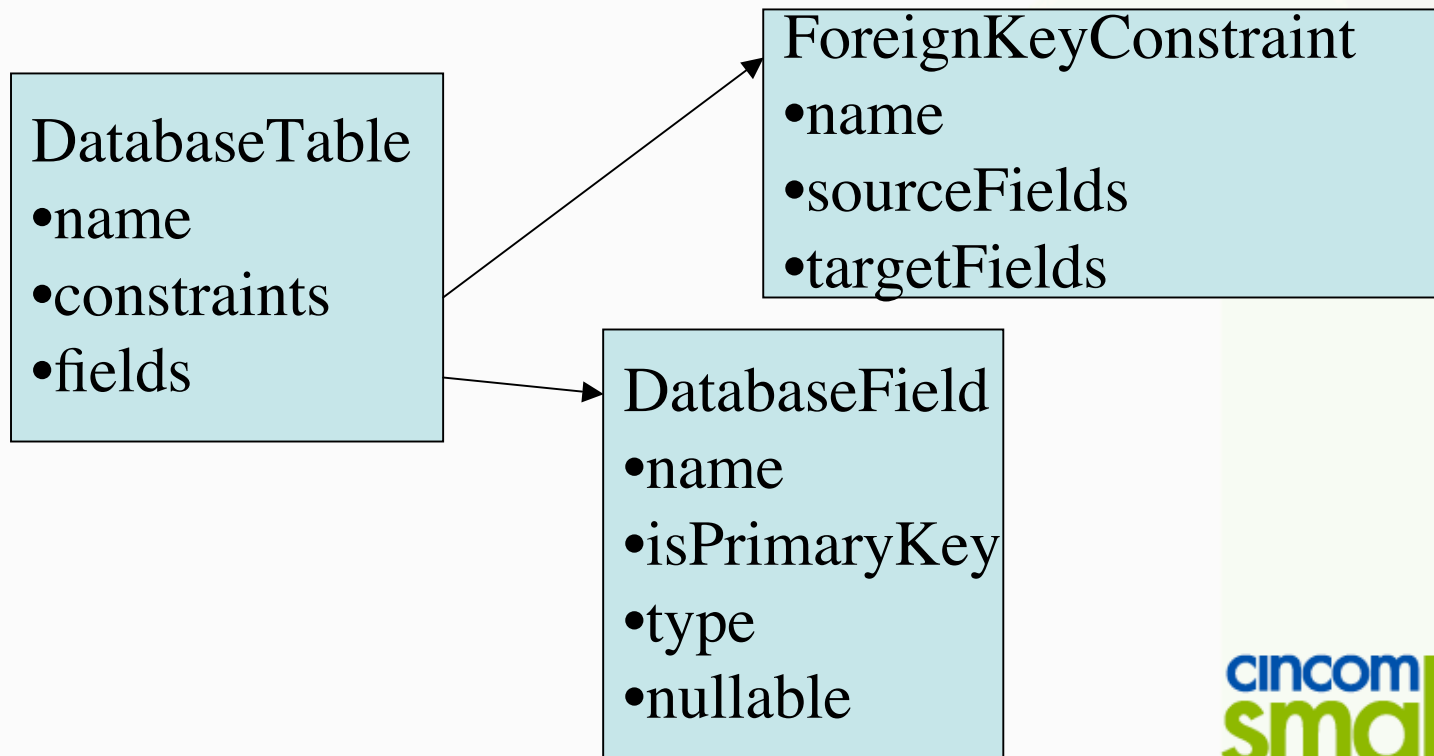
- ⇒ Premium on simplicity
- ⇒ Minimal metadata, but on domain classes
- ⇒ May not even be a domain model
  - » Use ActiveRecord directly
  - » Instance variables as properties

## Goal

- ➔ Can we provide some of the benefits, but without losing our advantages
- ➔ “Hyperactive Records”
  - ⇒ Automatic persistence
  - ⇒ Convention-driven
  - ⇒ But be less restrictive
  - ⇒ Use a bit more information (constraints)
  - ⇒ Allow a graceful transition

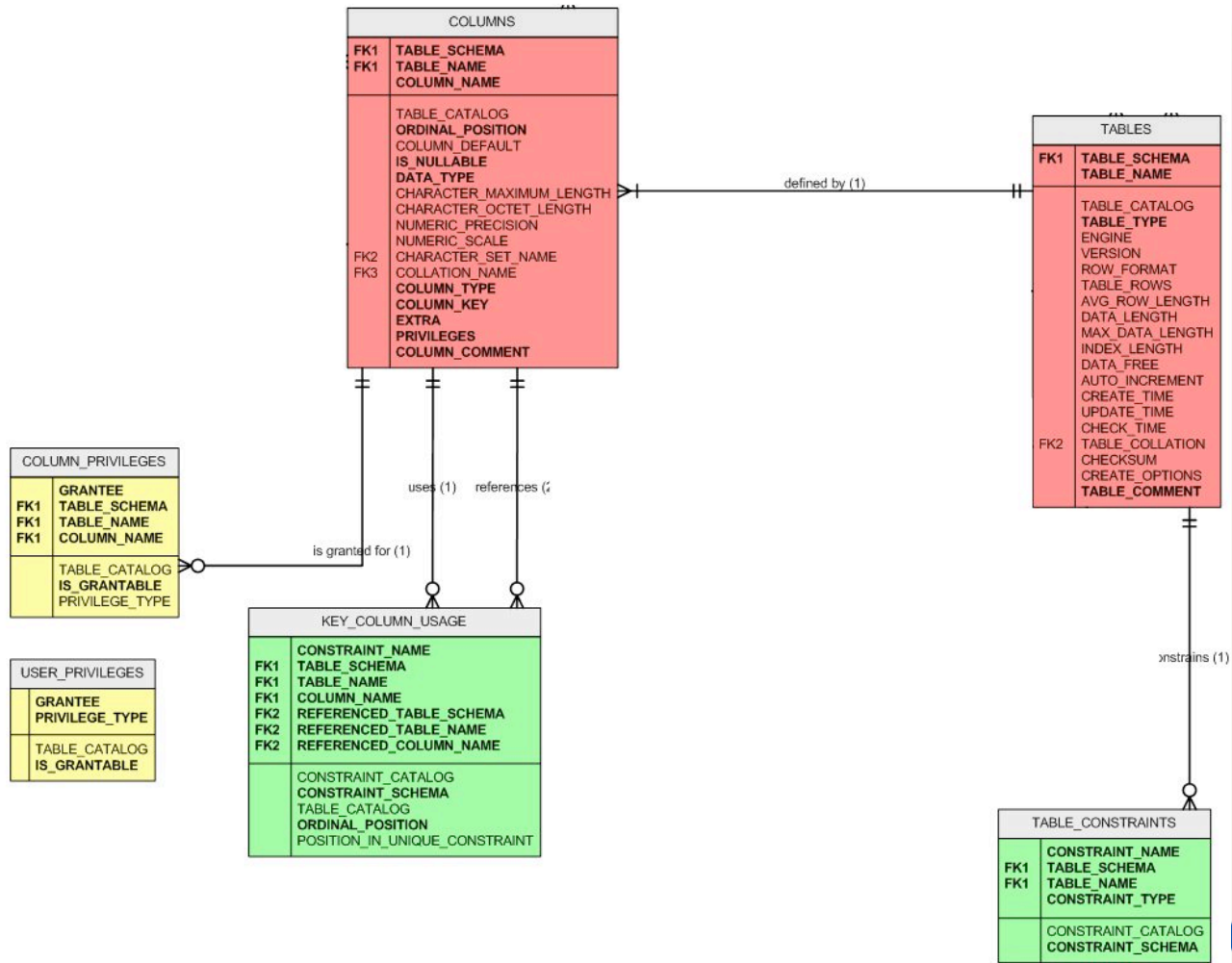
## Issue: Reading Schema

- ➔ Before we can automate, we need to read the database schema.
- ➔ A nicely recursive problem





# INFORMATION\_SCHEMA



# Mapping DatabaseField

## DatabaseField

- name
- isPrimaryKey*
- type
- nullable

## COLUMNS

- TABLE\_NAME
- COLUMN\_NAME
- DATA\_TYPE
- IS\_NULLABLE

```
table := self tableNamed: 'columns'.  
(aDescriptor newMapping: DirectMapping)  
  from: 'name'  
  to: (table fieldNamed: 'column_name').
```

## Mapping #isPrimaryKey

- ST: a boolean value
- DB: primary key constraints are entities
- Columns used in a constraint are listed in `key_column_usage`
- For a field, do any primary key constraints exist that make use of it
- Mapping a two-level join to a boolean

# Mapping #isPrimaryKey

```
(aDescriptor newMapping: DirectMapping)
  from: #isPrimaryKey
  to: [:each |
      each primaryKeyConstraints notEmpty].
```

- ➔ Direct mapping, but to an expression
  - ⇒ “each” is the field we’re referring to
  - ⇒ primaryKeyConstraints is another relationship
  - ⇒ notEmpty is a subselect operation

## Subselects

- In queries, several “collection” operations that turn into different kinds of subselects
- isEmpty/notEmpty
- select:
- anySatisfy:/noneSatisfy:
- sqlCount (also aggregation)

```
read: Customer
  where: [:each |
    (each orders select: [:order |
      order amount > 1000])
      sqlCount > 5].
```

# Reading Schema Summary

- sourceFields and targetFields worse
- Information\_schema variations, limits
- Works for Oracle, Postgresql, MySQL
- No changes at all to the domain model
  - ⇒ But easier because read-only
  - ⇒ Several pseudoVariables
- Good motivation for automatic mapping

# Back to ActiveRecord

## ➔ Glorp metadata

- ➔ defined in DescriptorSystem
- ➔ Methods for tables, classes, mapping
- ➔ E.g. #descriptorForCustomer:
- ➔ Lists allTables, allClasses

# ActiveRecord DescriptorSystem

- ➔ All subclasses of ActiveRecord
- ➔ Read allTables from the database
  - ⇒ For each class name, find table name
  - ⇒ Find link tables from constraints or hints
- ➔ For each inst var/field name, figure out the mapping
  - ⇒ Naming convention
  - ⇒ Database constraints



## Aside: Inflector

- ➔ Ruby on Rails class
- ➔ Knows basic grammar forms (English)
- ➔ Knows class/inst var/field/table naming and capitalization
  - ⇒ Person class -> PEOPLE table
  - ⇒ OVERDUE\_ORDER\_ID -> overdueOrder
- ➔ Big ball of regular expressions

## Aside: Hints

- ➔ Ruby on Rails uses class data to tell it how to create relationships that are ambiguous
- ➔ `hasMany`, `hasAndBelongsToMany`
- ➔ `tableName` (added)

## Aside: Class Generation

- ➔ Generate a package
- ➔ Class for each database table
  - ⇒ Filtered
- ➔ Empty descriptor system with root class

## Incremental Setup

- ➔ We want to do as little work as necessary
- ➔ How to “tweak” an automatically generated mapping
- ➔ `#mappingNamed:do:`

```
self mappingNamed: #bankCode do:  
  [:mapping | mapping type: Integer].
```

# Rails Migrations

- ➔ Define tables in Ruby code
  - ⇒ Multiple versions, ordered by naming convention
  - ⇒ First version full
  - ⇒ Subsequent versions define how to upgrade and downgrade
- ➔ In the database, store a version number for the schema
- ➔ Run the instructions in sequence

# Smalltalk Migrations

- ➔ We have full metadata definition of tables
- ➔ Keep multiple classes
  - ⇒ Subclasses?
- ➔ Modify the schema to conform to the newest
- ➔ Prototype level
  - ⇒ No upgrading instructions, can lose data
  - ⇒ Jumps directly from one to the other

# Web Integration

- ➔ Equivalent to automatic web forms
- ➔ MagritteGlorp (Ramon Leon)
  - ⇒ Extend Magritte with additional information about relationship types
  - ⇒ Generate Glorp descriptors based on Magritte metadata

## Web Integration

- ➔ GlorpActiveRecordMagritteSupport
- ➔ Magritte metadata based on Glorp
  - ⇒ Assume Magritte editor based on data type
- ➔ Glorp metadata based on database



# References

## ➔ GLORP

⇒ <http://www.glorp.org>

⇒ <http://glorp.sourceforge.net>

## ➔ Ruby on Rails

⇒ <http://www.rubyonrails.org/>

⇒ Lots of other links

**The End**

## Subselects

- ➔ In SQL terms, a nested query
- ➔ Many different uses
  - ⇒ tend to make the brain hurt
- ➔ Glorp provides various shortcuts for specific Smalltalk semantics, plus a general mechanism
  - ⇒ sometimes also make the brain hurt
  - ⇒ still settling on semantics, naming

# Subselect Example

➔ e.g.

```
... where: [:each | each members  
anySatisfy: [:eachMember | eachMember  
name like: 'Alan%']].
```

```
SELECT <project fields>  
FROM PROJECT t1  
WHERE EXISTS (  
    SELECT <whatever> FROM MEMBER s1t1 WHERE  
        s1t1.proj_id = t1.id)
```

# Aggregating

- ➔ Two forms of aggregating

- ➔ At the query level

  - ⇒ aQuery retrieve: [:each | each value sum]

  - ⇒ Puts an aggregate into the fields of the SQL

  - ⇒ `SELECT ... SUM(t1.value)`

- ➔ Within a where clause

  - ⇒ where: [:each | (each value sqlSum) > 10]

  - ⇒ Creates a subselect of that aggregate

  - ⇒ `SELECT ... WHERE (SELECT  
SUM(s1t1.value) FROM ... WHERE ...)  
> 10`

- ➔ min, max, average, count, etc.

## Still More Aggregating

- ➔ Also within a where clause

```
expression count: [:x | x attribute]
```

- ➔ or more generally

```
expression
```

```
count: [:x | x attribute]
```

```
where: [:x | x something = 5].
```

- ➔ More awkward than

```
expression sqlCount
```

- ➔ Not really more powerful

# General Aggregations

## → General facility

```
read: GlorpCustomer
  where: [:each | each
    (each
      aggregate: each accounts
      as: #countStar
      where: [:acct | acct price > 1000])]
    = 1].
```

## → Really awkward

## → More general

⇒ Only requires the underlying function to exist

## Select:

- ➔ **count:where:** suggests a more Smalltalk-like form

```
where: [:each |  
    (each users select: [:eachUser |  
        eachUser name like: 'A%'])  
    sqlCount > 3].
```

- ➔ Or we could apply other operations e.g. **anySatisfy:** to the filtered collection.



# Fully General Subselects

- A subselect is represented by a query.

```
aCustomer accounts
```

```
  anySatisfyExists: [:eachAccount |  
    eachAccount in:  
      (Query  
        read: GlorpBankAccount  
        where: [:acct |  
          acct balance < 100])]]].
```

- Very general, but awkward
- Often putting queries into block temps, setting retrieve: clauses, etc.

## Correlated Subselects

- Are the internal selects effectively constants, or do they refer back to things in outer queries
- Slower in database, but more powerful

```
read: StorePackage where: [:each |
  | q |
  q := Query read: StorePackage
    where: [:eachPkg |
      eachPkg name = each name].
  q retrieve: [:x | x primaryKey max].
  each username = 'aknight' & (each primaryKey
= q)].
```

## OK, No More Subselects

- ➔ Yes, these are complicated
- ➔ Sometimes you need them
- ➔ The tests are a good resource for code fragments to copy from
- ➔ Or just experiment until you get SQL (and results) you want