

Pharo Status

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<http://www.pharo-project.org>

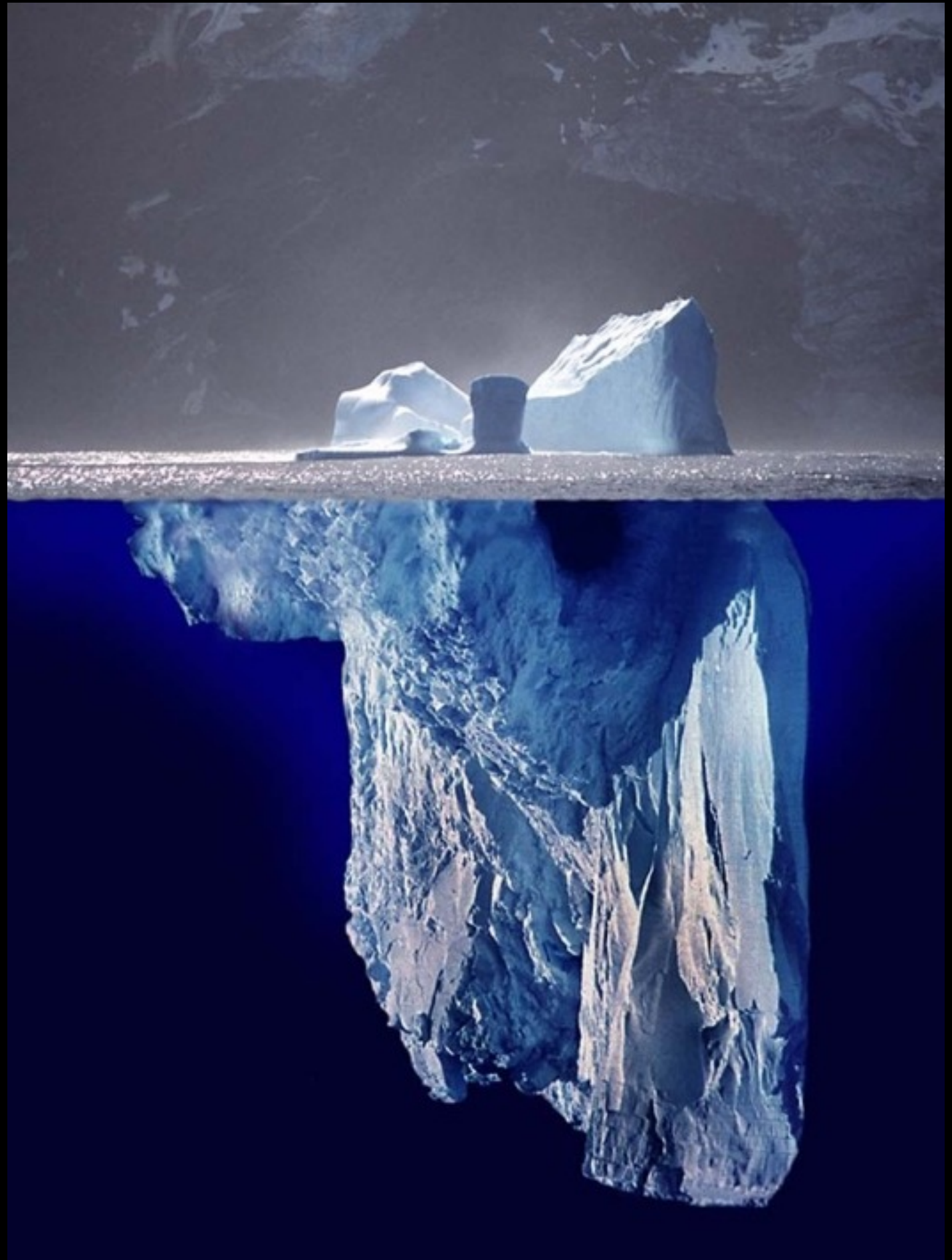
Inria
INVENTEURS DU MONDE NUMÉRIQUE

Pharo3: Release April `14

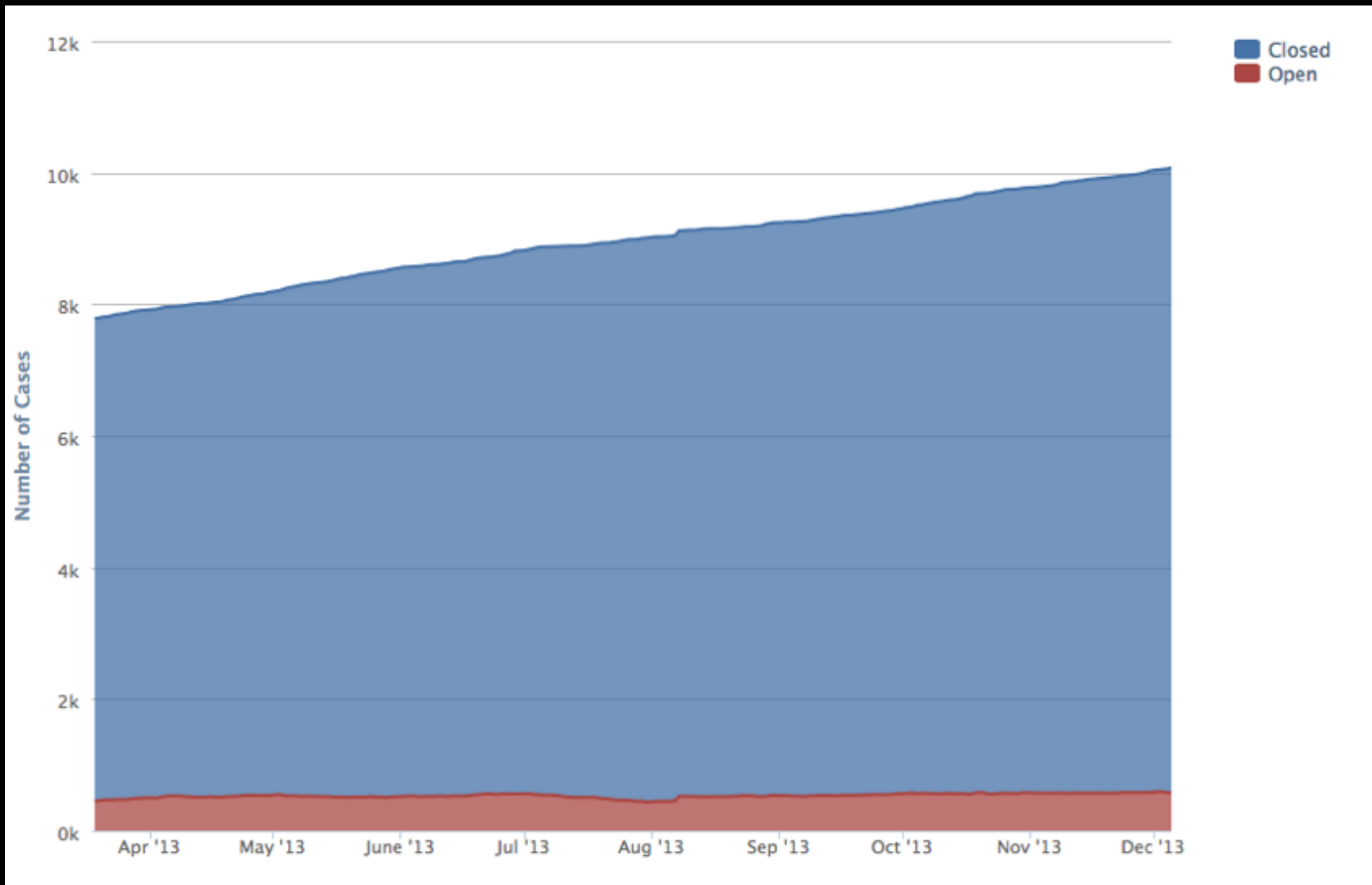
- ✦ Started March 2013
- ✦ 2390 Issue tracker entries with Pharo3 tag closed
- ✦ 854 Updates

Iceberg

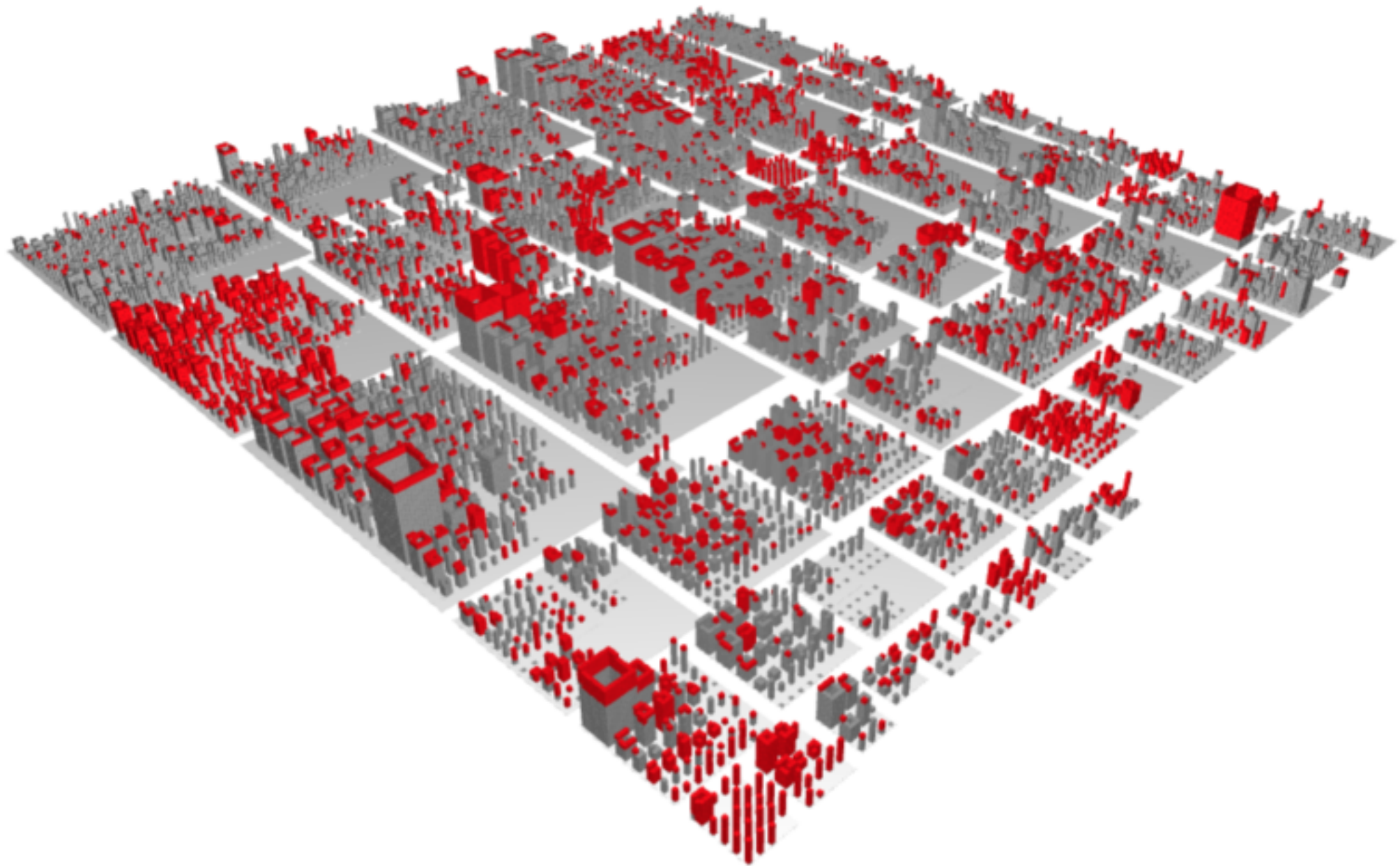
- ✦ A lot of Changes!
- ✦ Not everything visible



Lots of Activity



A lot of Change!



Yet easy to adopt

- ✦ Moose switched in two afternoons (two people)
- ✦ Others: “I just loaded my packages”

Infrastructure: CI

- ✦ <https://ci.inria.fr> is stable and used **a lot**
- ✦ Every fix is validated automatically before human review
- ✦ Every update triggers test run on 3 Architectures
- ✦ over 80 projects in pharo-contribution

ci.inria.fr/pharo-contribution/

The screenshot shows the Jenkins web interface for the Pharo Contribution project. The browser address bar is ci.inria.fr/pharo-contribution/. The page title is "Pharo Contribution". Below the title, there is a description: "The Pharo-Contribution CI server contains projects that are actively maintained by the Pharo Community." and a list of requirements for Jenkins jobs: "A project description" and "A contact person, either in the description or in the email configuration of the job".

On the left side, there is a sidebar with navigation links: People, Build History, Project Relationship, Check File Fingerprint, Pharo Jenkins, Pharo Issue Tracker, Pharo File Server, Disk usage, Job Import Plugin, and Global configuration. Below the sidebar, there is a "Build Queue" section showing "No builds in the queue." and a "Build Executor Status" table with columns for "#", "Status", and "Name".

The main content area displays a table of Jenkins jobs. The table has columns for "S" (Success), "W" (Warning), "Configure", "Name", "Number of builds" (with sub-columns for Success, Warning, and Failure), and "Last Success". The jobs listed are:

Helper	NBOpenGL	Pharo-Kernel-2.0	Pharo-Kernel-3.0	Phobos	ProtectedSmalltalk	RaspberryPi	RaspberryPi-Experimentation	VM	Versions and Dependencies	all
S	W	Configure	Name ↓	Number of builds			Last Success			
●	☀️		AndrSNDK	2	0	1	11 mo - #10			
●	☁️		Artefact	24	2	5	22 hr - #301			
●	☀️		AsmJit	24	0	1	17 hr - #571			
●	☁️		ASTInterpreter	18	0	10	9 days 2 hr - #149			
●	☀️		Athens	1	0	0	5 mo 9 days - #87			
●	☀️		BitmapCharacterSet	26	0	0	10 hr - #272			
●	☀️		Bootstrap	38	17	0	2 hr 0 min - #214			
●	☀️		CI	0	27	0	14 hr - #361			
●	☀️		Citezen	24	0	2	22 hr - #278			
●	☀️		Cog-Git-Tracker	9	0	0	13 hr - #1654			
●	☁️		CogDroid	1	0	4	11 mo - #65			

Infrastructure: Misc

- ✦ <http://files.pharo.org>
- ✦ <http://get.pharo.org>
- ✦ SmalltalkHub: <http://smalltalkhub.com>
 - ✦ 1411 users, >1200 repos

Small Stuff

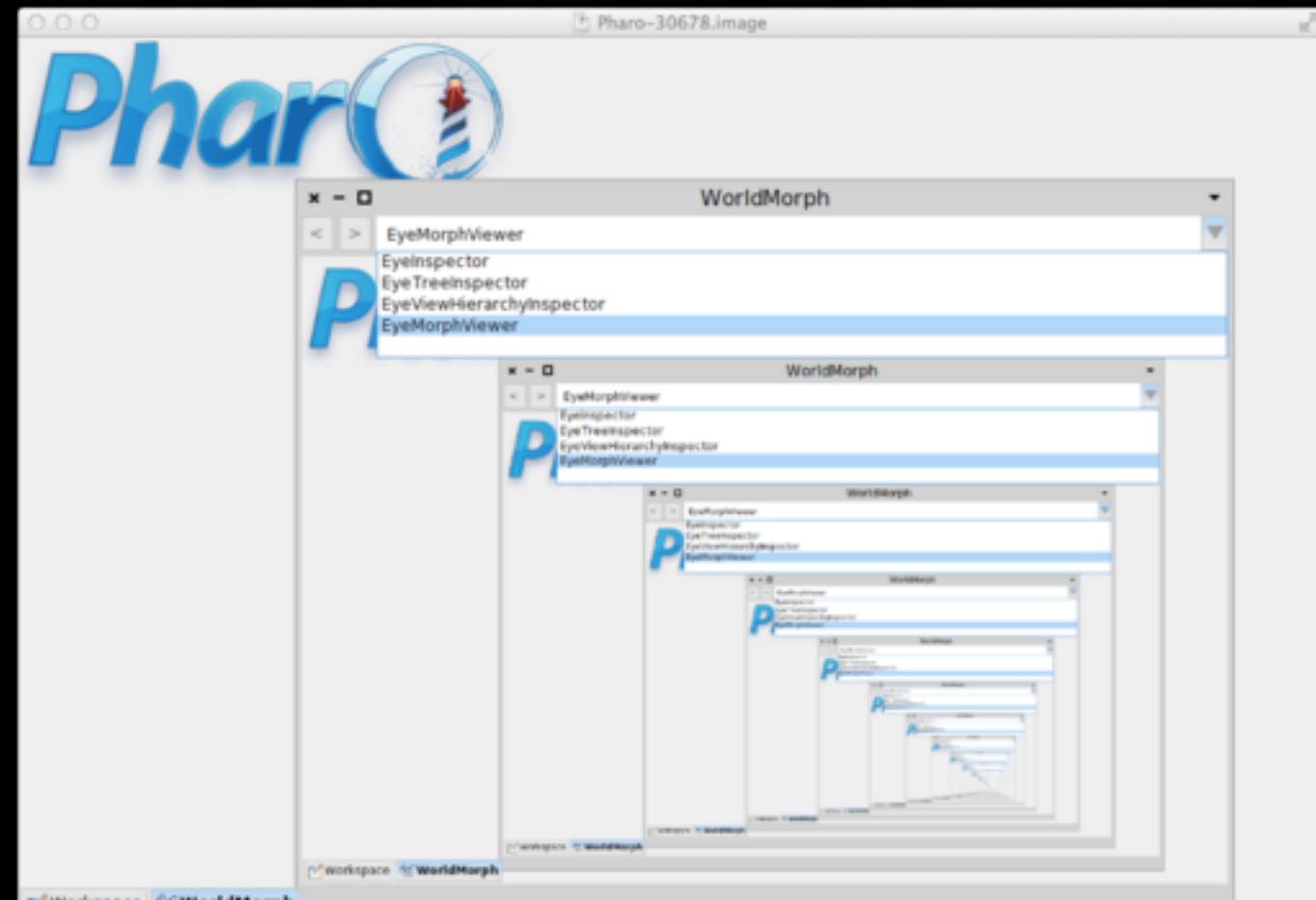
- ✦ Lots of Cleanups
- ✦ Lots of tuning (performance, memory)
- ✦ Lots of small improvements

Lots of larger things

- ✦ Closure class now standard in Pharo3
- ✦ Terminal output for stderr
- ✦ Cleanup Source file related code
- ✦ AST Interpreter
- ✦ AST based Navigation in Browser
- ✦ Komitter
- ✦ Launcher
- ✦ Font Speedup
- ✦

New Inspector

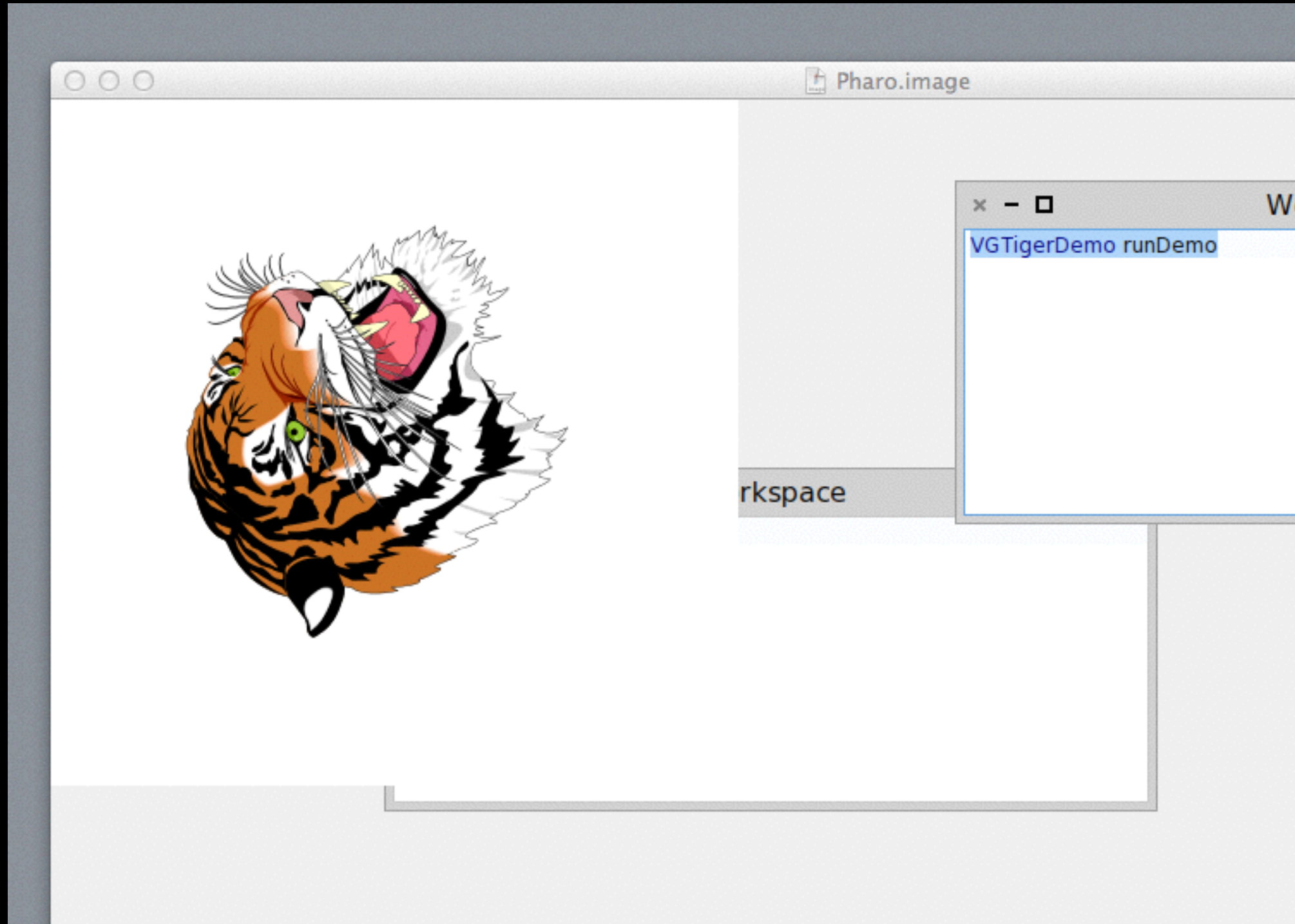
- ✦ Unify Inspector and Explorer
- ✦ Make specialised inspectors visible



Athens: Vector Graphics

- ✦ New API for Vector Graphics
- ✦ Independent of Backend
 - ✦ For now: Cairo
 - ✦ Balloon3D for Debugging
 - ✦ Future: OpenGL

Athens: Demo



Opal Compiler

- ✦ Uses RB AST
- ✦ IRBuilder: Bytecode backend with high-level builder
- ✦ Much easier to change
- ✦ Basis for advanced Reflection

New ClassBuilder

- ✦ Replaces the old ClassBuilder
- ✦ Easier to understand and more flexible
- ✦ Basis for First Class Variables (Slots)

New Debugger

- ✦ Model now separate from View
- ✦ Model is scriptable
- ✦ Debugger is extensible with Commands

Command Line

```
denker$ ./pharo Pharo.image --list
```

```
Currently installed Command Line Handlers:
```

Fuel	Loads fuel files
config	Install Configurations
save	Rename the image and changes file
update	Load updates
printVersion	Print image version
st	Loads and executes .st source files
test	A command line test runner
clean	Run image cleanup
eval	Directly evaluates one line scripts

A lot of change...

But just one iteration

Pharo4

Pharo4

- ✦ Again: To be released Spring 2015
- ✦ Already 175 updates
- ✦ 480 Issues closed
- ✦ Very stable

For example...

- ✦ Improved Refactorings
- ✦ 6MB Deployment Image
- ✦ ifTrue: on non-Booleans
- ✦ Browser and Tool cleanups
- ✦ Context Cleanup (MethodContext/ContextPart merge)

The screenshot displays the Pharo IDE environment with the following components:

- Workspace:** Shows the current workspace with objects like `HP35CalculatorUIModel` and `HP35CalculatorModel`. The `HP35CalculatorModel` object is inspected, showing its `keys` list: `one`, `pi`, `power`, `rcl`, `reciprocal`, `rollDown`, `seven`, `sin`, `six`, and `sqrt`.
- HP-35:** A window displaying a calculator interface with a display showing `3.141592653589793` and a grid of buttons for mathematical operations.
- HP35CalculatorModel:** A window showing the object's state, including `core` (an `RPNCalculatorCore`), `memory`, `input`, `inputState`, `arcMode`, `autoEnter`, and `error`.
- RPNCalculatorCoreTests >> #testDivision:** A window showing the test suite with methods like `setUp`, `testAddition`, `testArcSinCosOutOfRange`, `testClear`, `testDivision`, `testDivisionByZero`, `testEmpty`, `testExpLn`, and `testLog`.
- Test Runner:** A window showing the execution of tests. The `HP35-Calculator` test is selected, and the results show: `118 run, 118 passes, 0 skipped, 0 expected failures, 0 failures, 0 errors, 0 unexpected passes`.
- EyeTreeInspector:** A window showing the object graph of the selected object, starting with `root: a HP35CalculatorModel`.
- Test Finished:** A notification box indicating that the test `RPNCalculatorCoreTests >> #testDivision` has completed successfully.

In Progress...

First Class Variables

- First class Instance Variables (Slots)
- First class globals + class variables

For what?

- Allows programmers to define behavior
- Easy reflection on variable access
 - Break on variable read, for example

Property Slots

Object

```
subclass: #PropertyObject
layout: PointerLayout
slots: {
    #ivar.
    #property1 => PropertySlot.
    #property2 => PropertySlot.
    ...
    #propertyN => PropertySlot.
}
```

Property Slots

Object

```
subclass: #PropertyObject
layout: PointerLayout
instanceVariables: {
    #ivar.
    #property1 => PropertySlot.
    #property2 => PropertySlot.
    ...
    #propertyN => PropertySlot.
}
```

Examples

- BitSlot
- BooleanSlot
- Alias
- Relationships (e.g. one-one, one-many)
- Your Domain level Slot! ==> Magritte

More in Paper from OOPSLA

Flexible Object Layouts

Enabling Lightweight Language Extensions by Intercepting Slot Access

Toon Verwaest Mircea Lungu
Oscar Nierstrasz

Software Composition Group, University of Bern,
Switzerland
<http://scg.unibe.ch>

Camillo Bruni

RMoD, INRIA Lille - Nord Europe, France
<http://rmod.lille.inria.fr>

Abstract

Programming idioms, design patterns and application libraries often introduce cumbersome and repetitive boilerplate code to a software system. Language extensions and external DSLs (domain specific languages) are sometimes introduced to reduce the need for boilerplate code, but they

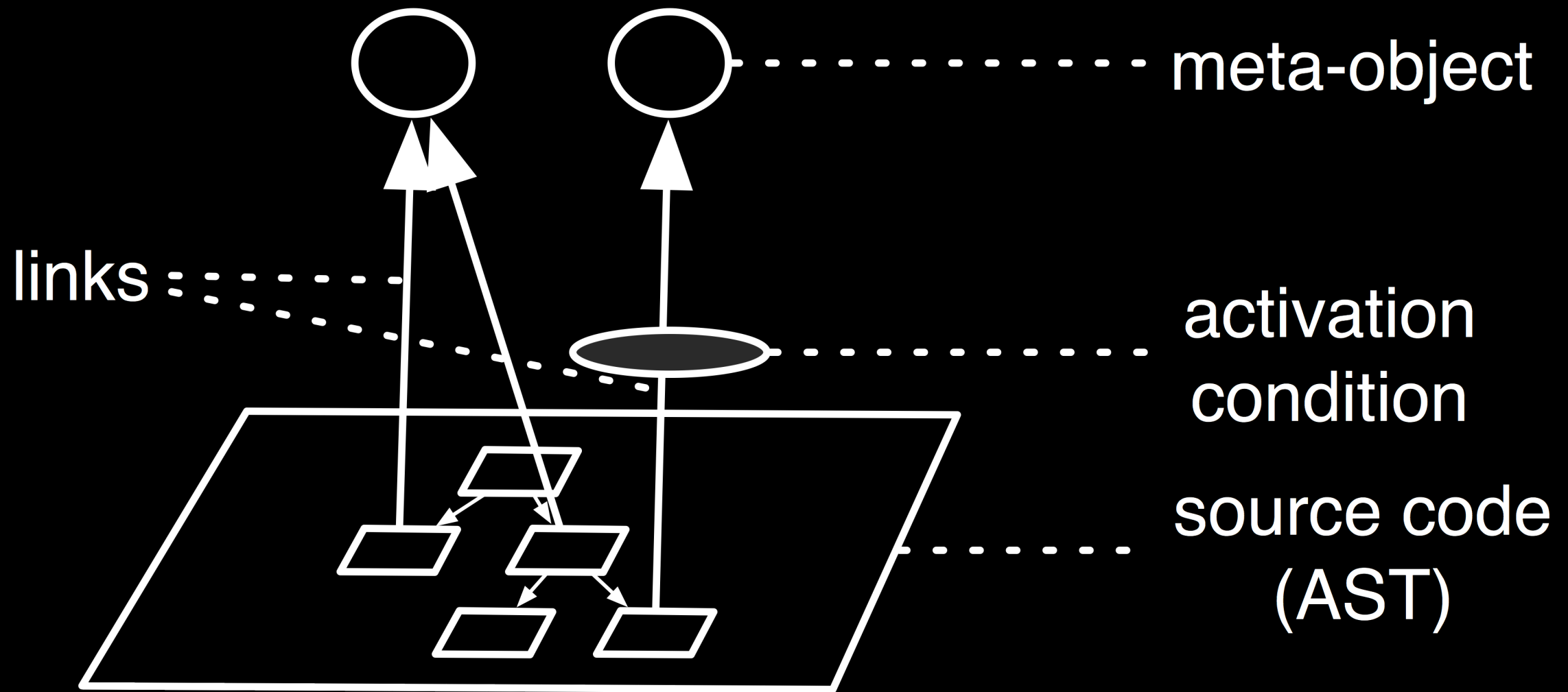
1. Introduction

Object-oriented programming languages (OOPL) are highly effective as modeling languages. Features including classes and inheritance can be used to model concepts at a high level of abstraction, normally leading to compact and concise code. Unfortunately, there are many situations in which

Advanced Reflection

- Partial Behavioral Reflection
- Associate MetaObject with structural object
 - Slots, Globals
 - AST nodes

The Meta Link



Why?

- Change behaviour for selected AST Nodes or Variables
- “All variable reads”
- “this message send”

But without changing the program code!

Uses...

- Debugger
 - BreakPoints, WatchPoints
- Profilers
- Coverage Analysis
- AOP

One File Pharo

- .sources, .changes, .image
- It is time to simplify that!

Epicea

- Replace .changes
- High level model:
 - aggregate changes (refactoring)
 - serialized to disk independent of source model

Epicea Log Browser

Prior+Trigger view Expand all

Event

more

Undo 24/1/2014 10:34

ExampleClass >> #fortyTwo 24/1/2014 10:34

Undo 24/1/2014 11:06

ExampleClass >> #fortyTwo 24/1/2014 11:06

#fortyTwo --> #forty2 24/1/2014 11:07

ExampleClass >> #forty2 24/1/2014 11:07 This is a comment

ExampleClass >> #fortyThree 24/1/2014 11:07

ExampleClass >> #fortyTwo 24/1/2014 11:07

'I didn't like the name' 24/1/2014 11:08

'' 24/1/2014 11:09

"'comment ' trim' 24/1/2014 12:52

EpEntryItem >> #displayWidget 24/1/2014 12:53

MC save: Epicea-MartinDias.470 on: <http://smalltalkhub.com/mc/MartinDias/Epicea/main/> 24/1/2014 12:55

Snapshot: /Users/tinchodias/Downloads/Epicea/Epicea-1.image 24/1/2014 12:55

'312312321' 24/1/2014 13:41

Content Filters

"protocol: #example"	"protocol: #example"
fortyThree ^ self fortyTwo + 1	fortyThree ^ self forty2 + 1

Sources

- It is 2014: Memory is cheap.
- Complexity is expensive
- Why not just put the sources in the image?
 - Externalize when needed (small devices)
 - Code history is in Monticello (or Git)

Bootstrap

- Create an image from a git repository
 - Control what the image contains
 - Easier to make changes
 - Enforces Modularity

Bootstrap

- Working for Pharo3 as a prototype
- Can we even use this for Pharo4 on the build server?

And more...

- GT Tools
- VM related news
 - Spur, Sista, 64bit...
 - there are lots of talks here

Questions ?